	:		Initial Eval Date:	
Dink A	All Day Si	kills Evalua	tion:	
<u>None</u>	<u>Devp'ing</u>	Consistent	Skill Expectation	
Level	2.75 - Adv	anced Begi	nner: * Prerequisite to joining the league	
			* Plays regularly at VICTORIUM, the local parks, or elsewhere	
			* Serves "in" at least 75% of the time	
			* Returns serve "in" at least 75% of the time	
			* Must keep a rally going for at least 6-10 hits	
			Learning to move forward toward non-volley zone line, (working on not staying back)	
			Aware of the importance of court coverage and working on moving appropriately	
			Working on put-aways	
			* Understands Returner-Side Strategies - Move up to NVZ after return of serve to take off	ense
			* Understands Returner-Side Strategies - Adjust return of serve to give more time to move	e to NVZ
			Understands Server-Side Strategies - What 3rd shot to hit	
			Understands Server-Side Strategies - Watching 3rd shot and analyzing whether to move t	o NVZ
			Understands Server-Side Strategies - Moving together to move to NVZ (as a wall)	
			* Able to block and volley shots	
			Uses all three volley shots - block	
			Uses all three volley shots - swing volley	
			Uses all three volley shots - punch volley	
			* Understands dinking and starts to use dinks in rallies	
_evel	3.0 - Interi	mediate: * F	Prerequisite to joining the league	
			* Good court awareness and positioning	
			* Does not have frequent "foot faults" at the non-volley zone line	
			* Serves "in" and Returns "in" at least 85% of the time	
			* Full Knowledge and Utilization of Server-Side Strategies	
			· · · · · · · · · · · · · · · · · · ·	
			* Full Knowledge and Utilization of Returner-Side Strategies	
			* Full Knowledge and Utilization of <i>Returner-Side Strategies</i> * Able to block HARD Drives and executes - blocks	
			* Able to block HARD Drives and executes - blocks	
			* Able to block HARD Drives and executes - blocks Able to block HARD Drives and executes - punch volleys	
			* Able to block HARD Drives and executes - blocks Able to block HARD Drives and executes - punch volleys Able to block HARD Drives and executes - swing volleys	
			* Able to block HARD Drives and executes - blocks Able to block HARD Drives and executes - punch volleys Able to block HARD Drives and executes - swing volleys * Executes put-aways with 75% rate of success or higher	
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			* Able to block HARD Drives and executes - blocks Able to block HARD Drives and executes - punch volleys Able to block HARD Drives and executes - swing volleys * Executes put-aways with 75% rate of success or higher Developing more power and/or softness in shots Utilizes a variety of third shot options including - drops * Utilizes a variety of third shot options including - drives * Utilizes a variety of third shot options including - lobs * Utilizes a variety of third shot options including - lobs * Dinks mostly in opponents kitchen. May pop up the ball occasionally. Able to sustain dinking in longer rallies	
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