

Name: \_\_\_\_\_ Initial Eval Date: \_\_\_\_\_

**Dink All Day Skills Evaluation:**

<u>None</u>	<u>Devp'ing</u>	<u>Consistent</u>	<u>Skill Expectation</u>
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**Level 2.5 - Beginner: \* Prerequisite to joining the league**

			* Must have taken Beginners Point, private lesson, or equivalent
			* Knows the basic rules - Serving, Double Bounce, Non-Volley Zone violations
			* Knows how to score
			* Limited awareness of court coverage, strategies, skills and/or limited experience
			* Working on mobility around the court
			* Have fun and meet others who are also just learning how to play pickleball!

**Level 2.75 - Advanced Beginner: \* Prerequisite to joining the league**

			* Plays regularly at VICTORIUM, the local parks, or elsewhere
			* Serves "in" at least 75% of the time
			* Returns serve "in" at least 75% of the time
			* Must keep a rally going for at least 6-10 hits
			Learning to move forward toward non-volley zone line, (working on not staying back)
			Aware of the importance of court coverage and working on moving appropriately
			Working on put-aways
			* Understands <b>Returner-Side Strategies</b> - Move up to NVZ after return of serve to take offense
			* Understands <b>Returner-Side Strategies</b> - Adjust return of serve to give more time to move to NVZ
			Understands <b>Server-Side Strategies</b> - What 3rd shot to hit
			Understands <b>Server-Side Strategies</b> - Watching 3rd shot and analyzing whether to move to NVZ
			Understands <b>Server-Side Strategies</b> - Moving together to move to NVZ (as a wall)
			* Able to block and volley shots
			Uses all three volley shots - block
			Uses all three volley shots - swing volley
			Uses all three volley shots - punch volley
			* Understands dinking and starts to use dinks in rallies